

Dorothy

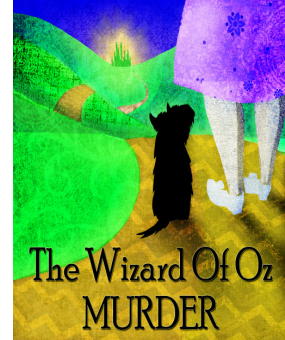
Innocent young Dorothy is sweet and kind, but also tenacious and outspoken when she feels as though something unjust is taking place. Investigators extracted her from Kansas and returned her to the Land of Oz for the inquest. Dorothy wears a humble dress, her hair in long braids and carries her little dog, Toto, with her wherever she goes.

Glinda the Good Witch

One of the purest souls in Oz, she is sweet, kind and good, greeting everyone with a kiss on the cheek. Her beauty would never betray her true age; she is thousands of years old, and has never been known to raise her voice. She is a trusted adviser and protector of Princess Ozma, the rightful ruler of Oz, and rules over Quadling Country in the south. Glinda wears an elaborate gown and a tall golden crown.

The Wicked Witch of the West

It's not easy being covered in warts - but the West Witch pulled it off with style. Dangerous and ruthless, The West Witch was an anarchist, desiring nothing but to imprison and enslave anyone she could - that is, until she was defeated by Dorothy, who was enslaved by the West Witch for a long time before the eventual melting incident. In a feat of pure magical ability, Princess Ozma resurrected the evil West Witch using a single drop of water, found at the witch's castle at her TOM (Time of Melting). She will be questioned and then returned to her melted state at Princess Ozma's discretion. The West Witch has unkempt grey hair, yellow, broken and missing teeth and wears a black dress and pointy black hat.



Princess Ozma

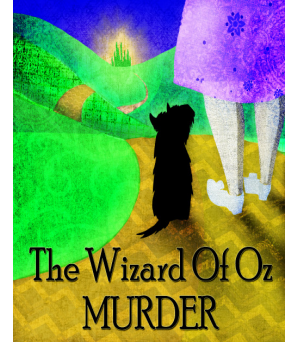
Princess Ozma is the rightful ruler of the Land of Oz. Before the Wizard came to Oz, her father ruled the land. When The Wizard left by balloon, the residents of Oz quickly lobbied for her to take her rightful place, in the hopes that she could lead Oz forward in peace. The daughter of Goddess Lurline, who created Oz with her fairy powers long ago, Ozma is party-fairy, and even banished ageing while in the Land of Oz. Ozma wears a gown and carries a wand or sceptre and wears a crown. She wears no other jewels or gems, as it is said that her beauty would put the most stunning gems to shame. When in doubt, Ozma turns to Glinda the Witch of the South for guidance.

The Tin Woodsman

Previously known as Nick Chopper, The Tin Woodsman is a native Ozian who, thanks to a curse by the Wicked Witch of the East, is now completely made of tin. Kind and loving, The Tin Woodsman always looks for a way to help those in trouble, and is gentle and nice to everyone he meets. The investigators found him ruling over the Land of the Winkies when they brought him in on suspicion of the Wicked Witch of the East's murder. The Tin Woodsman, now nickle-plated (to prevent rusting), carries an axe.

Scarecrow

Taken from the Emerald City where he ruled in the Wizard's stead, Scarecrow is stuffed with straw. Good conversation is lost on the Scarecrow, who, with nothing but straw in his head, tends to miss the point in almost every situation. His eyes and smile are painted on his face, and he wears an old blue hat and an old, faded blue farming suit, stuffed with straw.



Boq, the Munchkin

Boq is a rich Munchkin craftsman with whom Dorothy stayed for a night when she was travelling down the yellow brick road. The richest of all the Munchkins, Boq is charismatic, charming and very hospitable. He has bright red hair and, in grand Munchkin tradition, stands three and a half feet tall. Boq wears an outfit of blue – the colour of the Munchkins.

Cowardly Lion

The Cowardly Lion, now fully outfitted with enough “nerve” to do anything his heart desires, is now regal and confident. After leaving Dorothy, The Tin Woodsman and Scarecrow, he began his reign as King of the Forest, and rules his subjects with fairness and kindness. Lion was pulled from his duties as King of the Forest to attend the inquest and give as much information as possible – and he is eager to cooperate. In addition to his fur and mane, Cowardly Lion sports a purple royal cape and a crown on his head.