





MS. AWESOME

The all-around superhero, Ms. Awesome possesses super strength, speed, x-ray vision and super hearing. The last survivor of a lost alien world, she was raised on Earth by human parents but is vulnerable to minerals from her world, called Crimium. Prolonged exposure to Crimium will drain Ms. Awesome of her powers and could kill her. She is also the most publicized superhero in the world. Ms. Awesome wears a blue and red outfit with tights, boots and by day maintains a secret identity as a mild mannered accountant.

BATDUDE

BatDude's family inheritance left him a billionaire and he used his fortune to build a secret underground lair beneath his mansion from which to operate. He is a genius; generally regarded as the World's Greatest Detective. And due to his matchless skill in combat, he is also the most feared hero by criminals worldwide. Yet he is a loner in the superhero community, as most other costumed crime fighters regard him as a rogue; an "anti-hero". He wears a costume of black tights, cape and, of course, a black mask over his face.

ARACHNOGIRL

ArachnoGirl is so named for the fact that she fights crime with impressive gymnastic ability and webs she shoots from her wrists. She gained her powers after being bitten by a radioactive Spider, which gave her a sixth sense that warns her of imminent danger. ArachnoGirl is deadly with her webs, and wears a red webbed suit and a mask over her eyes.





THE LYNX

The Lynx is a mutant; born as a human with long claws beneath the skin of his hands. Lynx seemingly cannot die, and as such even though he appears to be in his 40s he is in fact hundreds of years old. He has fought with many hero teams over the years, but is considered a loose cannon, due to his horrible temper and tendency to 'shoot first and ask questions later'. Instead of a costume, he wears jeans and a beat up leather coat.

PRAYING MANTIS

Praying Mantis is the newest addition to The League of Good Guys. With impressive ability to fight bad guys with her own martial arts skills, Praying Mantis is one of the fiercest superheroes The League of Good Guys has ever seen. With a tongue as quick as her high kick, she is also one of the most feared superheroes. Praying Mantis wears a green suit and a black mask over her eyes.

IRONGUY

IronGuy is a brilliant inventor who wears a suit to keep him alive, and also fight for the side of good. Many criminals, and even factions of the world's governments have tried to steal IronGuy's suits and technologies over the years. His secret identity, Philip Trace, is a celebrity who hosts lavish parties at his mansions all over the world, including the one the heroes have been invited to for a top-secret meeting in IronGuy's secret bunker. IronGuy wears a red suit of armour.





THE MONARCH

The Monarch is a superhero through and through, and about as good as they come. Before she was a superhero and member of the League of Good Guys, she was an entomologist – a scientist who studies bugs. Because of a lab experiment involving butterflies that went horribly wrong, The Monarch can now change into a butterfly at will, and control how big or small her butterfly persona is. This comes in especially handy when she needs to squeeze through tight spaces and then become big again to fight bad guys. The Monarch is trained in martial arts, and is one of the most beloved superheroes in the world. The Monarch wears a colourful outfit, and when on official superhero business, her wings are on her back at the ready!

STAR SPANGLED HERO

The Star Spangled Hero is the quintessential American icon; he enlisted for service during WW2 despite being physically unfit for duty. He volunteered for a dangerous experiment to use a serum to convert him into a Super Soldier, which gave him increased strength, speed and agility. He is regarded as one of the greatest heroes in American history, and is known for his trademark shield and red white and blue costume.

ARCHER

Archer started out as a rich, spoiled brat. After a yachting trip gone horribly wrong, she was stranded on a deserted island, fighting to stay alive. After a few years, this socialite became a master bowman, as she hunted food in order to survive. When Archer finally returned home, she used her new skills to become a superhero. She has been a member of the League of Good Guys for three years, and is a great strategist, but is renowned for being forgetful. Archer is also an inventor who designs all her bows and arrows with superpowers to suit any situation. Archer wears mostly black and never goes out on superhero business without her trusty bow and a quiver of arrows on her back.





THE BEAM

The Beam earned his name from his mutant power: shooting beams of energy from his eyes. He is cocky and witty, and loves to start arguments, especially with Lynx. One of only a few mutants in the League of Good Guys, The Beam is a decisive leader with good instincts and fierce loyalty. The Beam wears a black outfit with a visor over his eyes to keep the beam that shoots from his eyes under control.